

## Ladera Ranch Poker Club Tournament Rules

- 1) Unless called, a player does NOT need to show his hand. The cards can be mucked by the winning, uncalled player.
- 2) Cards speak. Regardless of what a player says he has - what he REALLY has matters. The winning hand will be determined by the cards at the showdown.
- 3) If there is an extra chip on a split pot it is awarded to the first player LEFT of the button.
- 4) If a player is not at his seat during play, that player will be dealt cards and will be folded upon his turn to call or bet. If he is in the blind, he will be blinded in.
- 5) Bathroom breaks will be scheduled. Any player can take a break at anytime - but is subject to rule 4 if away from his seat during play.
- 6) The minimum first raise is 2x the Big Blind.
- 7) In pre-flop betting, if a player places one large denomination chip (larger than the Big Blind) on the table WITHOUT announcing raise, then that bet is considered a CALL - not a raise. A player who does this MUST declare his intentions to raise before the bet is made.
- 8) Absolutely NO FLIPPING of mucked cards by another player at the table. If a player mucks his cards, they are dead. You have no right to look at them.
- 9) If a player chooses to show one player his cards, the players at the table have the right to ask him to show the whole table. Show one - show all. This rule only applies to players at the table. He could show his cards to his "fans" watching his play - or to another table.
- 10) No talking about your dead hand while play is in progress. If you threw away 93 off suit and the board flops 993, you cannot make any comments about how you threw away the winner, or flopped a boat, or any comments related to the hand. There are players who are live in the hand who could use this information unfairly.
- 11) No swapping chips between players. The dealer for the hand should create change for chips. This stops any two players from sharing chips.
- 12) Chips stay on the table at all times unless you are being moved. They must be visible to all players at all times. You cannot hide larger denomination chips behind other chip stacks in an effort to disguise your true chip count.
- 13) Once dealt - cards must stay in front of the player and should be protected with a chip

or other card protector (i.e. lucky charm). The cards must be visible to all at the table. You cannot hide cards on your lap, or fold your hands over the cards to hide them.

14) If a player is all in, he does NOT need to move his chips into the center of the table. If called, the dealer will create the pot.

15) If a player is all in, the dealer should NOT count the chips unless another player asks. This is often used as a "tell" to see how a player responds when his chips are being counted. Therefore, the chips should not be counted unless asked OR unless the all in bettor voluntarily offers to count his chips.

16) If a player mucks his hand accidentally, then realizes that he mucked the winning hand, it is too late. Once a player folds his cards, they are dead. You cannot muck your hand and then say "Just kidding" and flip the winner. Nor can you recognize a true error after it is made (ie. you caught a flush on the river to win - but you folded to the other player who had trips thinking you lost). THEREFORE, since cards speak - it is always best to show your hand. You may have misread your hand. It is up to the dealer and the table to determine the winner based on the cards.

17) If you muck your hand, special care should be taken to make sure you do not expose a card.

18) If a dealer exposes a card while dealing the two hole cards to a player, then the deal continues to the right, the player with the exposed card is given the first "burn" card face down, and the exposed card becomes the first burn card. This way, all players AFTER the misdeal are not affected by the exposed card.

19) Do not splash the pot. Keep your bets in front of you. It is the dealers' job to make sure the pot is right.

20) We will use the "forward moving button" rule. Please see illustration.

21) Please settle disputes at your own table. If this does not happen, then either the tournament director or the club president will have the final say.